**Schedules of Reinforcement - for each example below identify the schedule of reinforcement**

Remember: Consequences don't always follow every occurrence of a behaviour. Some common contingencies or ways of "scheduling" when a reinforcement is available are:

FR (fixed ratio) - the reinforcement is delivered only after a certain fixed number of correct response have occurred

VR (variable ratio) - the reinforcement is delivered only after a variable (unpredictable) number of responses have occurred

FI (fixed interval) - reinforcement is delivered after the first response that occurs after a specific interval of time has passed

VI (variable interval) - reinforcement is delivered after the first response occurring after a variable interval of time has passed

You get paid once every two weeks.

A worker is paid $2 for every 100 envelopes stuffed.

Slot machines at casinos payoff after a random number of plays.

Students are released from class when the end-of-period bell rings.

A fly fisherman casts and reels back his line several times before catching a fish.

You get a nickel for every pop can that you return.

Every time you buy a sandwich you get your card punched; after 10 punches you get a free sandwich.

Sometimes the mail is delivered at 1:00, sometimes closer to 2:00.

A car salesman gets a commission on each sale that he makes.

Getting a small increase in your hourly wage every 6 months.

Every so often you like to surprise your special someone with something nice.

Matt gets a hit *approximately* once every 3 times he is at bat (sometimes a little more often, sometimes less.)