**Schedules of Reinforcement - for each example below identify the schedule of reinforcement**

Remember: Consequences don't always follow every occurrence of a behaviour. Some common contingencies or ways of "scheduling" when a reinforcement is available are:

FR (fixed ratio) - the reinforcement is delivered only after a certain fixed number of correct response have occurred

VR (variable ratio) - the reinforcement is delivered only after a variable (unpredictable) number of responses have occurred

FI (fixed interval) - reinforcement is delivered after the first response that occurs after a specific interval of time has passed

VI (variable interval) - reinforcement is delivered after the first response occurring after a variable interval of time has passed

 You get paid once every two weeks.

 A worker is paid $2 for every 100 envelopes stuffed.

 Slot machines at casinos payoff after a random number of plays.

 Students are released from class when the end-of-period bell rings.

 A fly fisherman casts and reels back his line several times before catching a fish.

 You get a nickel for every pop can that you return.

 Every time you buy a sandwich you get your card punched; after 10 punches you get a free sandwich.

 Sometimes the mail is delivered at 1:00, sometimes closer to 2:00.

 A car salesman gets a commission on each sale that he makes.

 Getting a small increase in your hourly wage every 6 months.

 Every so often you like to surprise your special someone with something nice.

 Matt gets a hit *approximately* once every 3 times he is at bat (sometimes a little more often, sometimes less.)