***Name:****Your Name*

***AN 35SA – 2-Dimensional Animation in Flash***

**Assignment 6: Basic ActionScript**

Create a folder for all the pieces that you will be required hand in for this assignment. Name the folder:

***lastnamefirstname\_assignment6***

**\*\*\*\*Save this word document to your folder before continuing.\*\*\*\***

Once you’ve completed the lesson you should have a file called **mousemaze.fla** and a file called **mousemaze.swf** saved to your **assignment13** folder.

In a new Flash File (Action Script 2.0), create an animation showing your knowledge of ActionScript and scenes. This animation will have a theme of “A day in the life of...” Your animation should include the following things:

* Your animation must make use of at least **four** scenes in a logical sequence.
* Your animation must have playback controls at the bottom of your screen. Using these, you must be able to stop and resume playback of your animation, skip forward one scene, skip backward one scene, rewind to the beginning of the current scene, and rewind to the beginning of the animation.
* Your animation must give the option to play again when the movie is finished, instead of automatically looping to the beginning.
* Your animation should portray a day in the life of someone or something. This could be you, one of your friends, a pet, an object. or anything else you can think of (school appropriate of course).
* Use a screen size of 800 (w) x 600 (h) and a framerate or 20 fps
* Remember to be creative and original.

Save your flash file as **ActionScript.fla** and be sure to test movie when finished to create an **.swf** file.