***Name:*** Name Here

***AN 35SA - 2-Dimensional Animation in Flash***

**Assignment 3: Motion Path Animation**

[ ]  Create a folder for all the pieces that you will be required hand in for this assignment. Name the folder:

 ***lastnamefirstname\_assignment3***

**\*\*\*\*Save this word document to your folder before continuing.\*\*\*\***

[ ]  Once you’ve completed the lesson you should have a file called **orbit.fla** and a file called **orbit.swf** saved to your **assignment3** folder.

[ ]  In a new Flash File (Action Script 2.0), create an animation that uses three objects on motion guides. You must include the following things:

* The animation must be at least 100 frames in duration
* You must create motion paths by using three different tools.
* You must use layers properly (one object per layer, name your layers)
* Use a screen size of 800 (w) x 600 (h) and a framerate or 20 fps
* Your animation should be a scene of some sort where objects are moving. This could be a sports scene, a cosmic event or anything else your imagination can handle.
* Remember to be creative and original.
* You will get marks for the quality & originality of your animation, so make sure it has a point/story and isn’t just random objects moving around.

 Save your flash file as **motionpath.fla** and be sure to test movie when finished to create an **.swf** file.